

**NOAH ARNTSON**  
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**OBJECTIVE**

I seek a job as a CG artist. My passion is designing and developing digital characters based on 2D concepts. I want to further my professional knowledge by working on extraordinary projects with exceptional styles.

**3D EXPERIENCE**

Full Generalist Production – “Saturn’s Return” Documentary Clip – Gold Company 9/08  
Siggraph 2008 – Autodesk Maya Master Classes 8/08  
3D Modeler - Corporate Character Logo – OrthoPets LLC. 9/07

**EDUCATION**

California State Northridge (2007) BA Animation,  
• Character Animation Focus in 3D CG (Maya)  
Full Sail, Orlando (1997)  
• AA Film/Video

**SOFTWARE KNOWLEDGE**

My software knowledge is prioritized based on familiarity and strength.

- Maya, Photoshop, After Effects
- Mental Ray, 3DSMax
- Final Cut Pro, Avid
- ZBrush, Mudbox
- Painter, Illustrator
- Dreamweaver, FileMaker Pro

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**PREVIOUS INDUSTRY EXPERIENCE – POST PRODUCTION ASSISTANT**

**FEATURE FILM**

**EDITOR/DIRECTOR**

**STUDIO**

<b>Win a Date With Tad Hamilton</b>	Scott Hill/Robert Luketic	DreamWorks
<b>Bruce Almighty</b>	Scott Hill/Tom Shadyac	Universal
<b>Old School</b>	Michael Jablow/Todd Phillips	DreamWorks
<b>Scary Movie 2</b>	Peter Teschner/Tom Nordberg	Miramax